

STEAM STRAND

KANSAS CITY 2019 PROGRAMMING

Below is the specially designed STEAM Strand programming, which will take place Thursday, March 28 and Friday, March 29, 2019 in Kansas City. Full scheduling details will be available via ITEEA's mobile conference app and printable onsite program early in 2019.

- A Tiny Home, But a BIG Challenge! (Brent Hollers)
- Using SCRATCH for STEaM Problem-Based Learning (Linda Kinckowski and Pamela K. Speelman)
- Seamless Collaboration: STEM+Art in Action (John Diego Arango and Lorraine Downes)
- Make it Move! Animation in STEAM (Reyce Krause and Gila Stein)
- Urban Core STEAM Empowering Minorities with Certifications (Yusuf Al-Hassan and Mauricio Castillo)
- STEAM for Younger Grades Engineering and Design (Lori Barker)
- Creating Your STEAM Space (Christina Liu)

PANEL SESSIONS:

- A Blueprint for STEAM
 - Steam'in it Up! (Alissa Abercrombie, Mary Cheairs, Linda Patterson, and Kim Moon)
 - STEAM—There is No Blueprint (Beth Haynes and Jacqueline Peebles)
 - Showing Off Steam! (Jody Vines and Chelsey Turner)
- Collaboration in STEAM
 - Teaming Up – STEAM Communal Engagement Initiatives (Gila Stein and Reyce Krause)
 - Developing STEAM Programs for MS Girls through Community Collaborations (Ray Wu-Rorrer)

Questions regarding STEAM programming should be directed to
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